



# snpool

South Norfolk Pool League

Sponsored by M & JB Logistic Solutions Ltd

**Chairman** Marcus Burrows **Tel: 07469 141784**  
**Secretary** Phil South **Tel: 07733 261851**  
**WhatsApp Results** **Tel: 07359 356086**

## 2023 SUMMER LEAGUE RULES

1. **INTERNATIONAL 8 BALL POOL RULES** to apply – information can be found on the league website.
2. Teams to consist of between **FOUR** (minimum) to **TWELVE** (maximum) players.
3. Matches to be of **TWELVE** single frames. i.e. if there are the minimum of FOUR Players, all players are to play three times. Any players playing three times in one match must play their first frame during frames 1-4, second frame during frames 5-8 and third frame during frames 9-12. Any team fielding THREE players will forfeit three frames (one in each set of 4 frames).
4. Matches to be played as fixtures. (See General Rules) and matches may not be cancelled.
5. Any Team failing to field a minimum of 3 players or not able to play under any circumstance must forfeit the match.
6. Matches must commence at 8:30pm.
7. If a player's opponent is not present when the frame is due to begin, the player is awarded the frame.
8. No registration is required but any team who fields a person who has played for another team in the **2023** Summer League will automatically lose the points and frames gained on the night. The exception to this rule is that the nominated Landlord can play for any of their house teams, but only one team on the same night.
9. A player may only play for one team at any one time.
10. No transfers will be allowed.
11. Before the match commences, both team captains must agree that the table is in a level and playable condition and that the visitors are provided with at least one standard pool cue and chalk (where a 7'x 4' table is being used, a rest must be available).
12. The home Team Captain is responsible to referee, or to appoint a competent referee for each game to ensure that the players adhere to the International 8 Ball Rule set without advice from either captains, players, or spectators. (The referee may be consulted by a player on the rules and their application).
13. Both Teams must be printed on an official scorecard and scoreboard visible to all before the match commences. The home team is entered first with initials and surnames in BLOCK CAPITALS.
14. Alterations or additions to scorecard or scoreboard are not allowed at any time after the match has commenced.
15. The scorecard must be clearly signed by each player IMMEDIATELY AFTER they have completed their frame and the game result has been entered. Home teams must implement this rule as strictly as possible. Players must not sign the card before the match, forged signatures on cards will result in the offending team losing the match and further action being taken by the Management Committee.
16. All Matches must be played on a Pool Table of a good standard as per the league General Rules.
17. Official result scorecards must be received by the League Secretary **BY 12:00PM THE DAY FOLLOWING THE MATCH** via the WhatsApp Result number ONLY. Late scorecards will incur a two-point deduction for the Home team.
18. Scorecards that arrive late, mutilated, defaced or indecipherable will result in the Home Team forfeiting any points and frames won on the night.
19. All protests must be sent IN WRITING to the League Treasurer within 48 hours of the match, with a £5.00 fee. If the protest is upheld, the fee will be refunded.
20. VISITING TEAMS BRINGING PLAYERS OR SPECTATORS UNDER 18 MUST NOTIFY THE LANDLORD.
21. Any Team leaving the League before the halfway stage will forfeit all matches 12-0.  
Any Team leaving the League after halfway will forfeit all matches after this date.

**For fixture updates and further news please visit [www.snpool.co.uk](http://www.snpool.co.uk)**